

unicef (WORLD CHILDREN'S DAY Sixseconds



Title: EMOMATCH

Goal:

Increasing emotion vocabulary and understanding logic of feelings

Intro:

Challenge your friends to a matching game of emotion cards, expand your emotion vocabulary and have fun!



Resources:

Marker/pens Printed EmoCards Printed EmoCard Chart

Instructions:

Turn the EmoCards so the pictures are facing down, and mix them up. Give each person 3 cards to hold, and each person can look at their own cards. (You can put your cards down or hold them, whichever is easier for you.)

Leave the other cards face down in a "heap" in the middle. When you start your game, each player will turn over one of the "heap" cards to be face up. Does one of the cards in your hand "match" any of the face up cards? ("Match" means it's a similar feeling to one of your 3)

When you have a match, place one of your cards next to the face-up card and say what feeling word that is shown by both cards. For example, if you placed these two cards, maybe you'd say, "Playful"...

Discussion:

After you play the game, look at the EmoCard Chart posted near the game. Write one feeling word from your game on the chart.

Did you find that you know a lot of different words for feelings? Why do you think there are many different feeling words?

There are 60 different pictures in the EmoCards deck. How many different feeling words do you know? How would it help you if you knew a lot more feeling words?



